

THE 6TH ANNUAL SOUTHPORT

Spring Classic

Saturday April 8, 2017

RecPlex Ice Arena
9900 Terwall Terrace
Pleasant Prairie, WI 53158

ENTRY DEADLINE

Saturday, March 11, 2017

EVENTS:

COMPULSORY - PROGRAM
SPIN - JUMP - INTERPRETIVE
SNOW PLOW SAM, BASIC 1-6
INTRODUCTION TO FREESKATE, PRE-FREE SKATE
FREE SKATE 1-6
INTRODUCTORY, TEST TRACK, WELL-BALANCED
SPECIAL OLYMPICS
THERAPEUTIC SKATING

Approved by US Figure Skating

Hosted by



Referee: Robert Gall
Accountant: Valarie Berger



REGISTER ONLINE @
www.southportskatingclub.org

Questions?

Email: liza_glore@yahoo.com



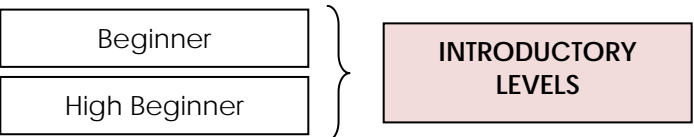
ILLUSTRATION OF THE PROGRESSION THROUGH THE LEVELS OF U.S FIGURE SKATING

Singles athletes begin with the Learn to Skate USA program, then progress to the "introductory levels," and finally choose whether to follow the test track or Well Balanced program category. Athletes may choose to move between test track and Well Balanced program at any point.

LEARN TO SKATE USA PROGRAM

Competition levels for skaters within Compete USA include:
 Snowplow Sam
 Basic 1-6, Adult 1-6, Hockey 1-4
 Pre-Free Skate and Free Skate 1-6

Skaters may begin or advance to the "introductory levels," which are an introduction to competitive figure skating.



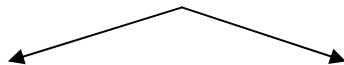
Once skaters have competed at the introductory level, and begin the official U.S. Figure Skating test structure, they may then choose whether to enter the "Test Track Free Skate" or "Well Balanced Free Skate" program. Test requirements for both categories are the same, it is completely the choice of the athlete which track to follow.

TEST TRACK FREE SKATE

- Pre-Preliminary
- Preliminary
- Pre-Juvenile
- Juvenile
- Intermediate
- Novice
- Junior
- Senior

WELL BALANCED PROGRAM FREE SKATE

- No-Test
- Pre-Preliminary
- Preliminary
- Pre-Juvenile
- Juvenile/Open Juv.
- Intermediate
- Novice
- Junior
- Senior



Skaters may choose, at any point, which track to follow. They may not, however, enter both events at the same competition. They may also move between the tracks at different nonqualifying competitions



6th Annual Southport Spring Classic

A 9th Annual Illinois Learn To Skate USA Series Competition

April 8, 2017

The 6th Annual Southport Spring Classic, Learn to Compete USA Competition, hosted by the Southport Skating Club, will be held at RecPlex Ice Arena 9900 Terwall Terrace, Pleasant Prairie, WI on April 8, 2017. The ice surface is 85' x 200'. This Learn to Compete USA Competition has been approved by Learn to Skate USA/US Figure Skating and will be conducted in accordance with the current US Figure Skating rulebook.

The competition is open to ALL skaters who are current eligible (ER 1.00) members of Learn To Skate USA Program or full members of U.S. Figure Skating.

To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Learn to Skate USA program/club or another Learn to Skate USA program/club.

ELIGIBILITY RULES FOR INSTRUCTORS/COACHES

The LOC will have a list of coaches that are cleared for credentials at the competition. Coaches will need to check in at the event registration desk and show a government issued ID to receive a credential. Coaches who are NOT on the list will need to show proof of membership in U.S Figure Skating, a Coach registration card, proof of Category B or C compliance in CER and a photo ID at check in. If a coach cannot provide a photo ID and is not on the list or cannot produce the necessary documents he or she will not be given a credential - **NO EXCEPTIONS.** *We strongly urge all coaches to have their Compliance Card with them.*

ELIGIBILITY RULES FOR PARTICIPANTS

Eligibility will be based on skill level as of closing date of entries. All **Snowplow Sam** and **Basic Skills 1-6 skaters** must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed, including Moves in the Field or individual dances.

For **Pre-free skate, free skate 1-6, test track and Well Balanced levels**, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

Entry:

(1) Online Registration: online registration is preferred and available via a secured credit card transaction at www.southportskatingclub.org, serviced by **Entryyeeze**. Registration must be completed by midnight, **March 11, 2017**. Upon receiving your application online an email will be sent to the skater's coach to verify accuracy of entry. An official at the skater's home club will also be notified to certify the skater's standing within the club.

(2) Mail-in Paper Registration: Paper registration and payment by check will be accepted with a \$10.00 processing fee. Mail-in entries must be post-marked no later than **March 11, 2017**. Mail completed/signed registration form with check payable to SSC to: Southport Skating Club c/o Chandra Hampson 349 Anderson Road, Antioch, IL 60002.

Please note that your coach/instructor is required to sign your application form verifying your level of competition and the events you are competing in. **It is the skaters' and coaches' responsibility to verify that the skater has entered the correct event and level. Any change in a skater's level/event after March 11, 2017 is subject to a \$10 PER CHANGE fee.** Late entries are only accepted at the discretion of the Referee and subject to a \$25 late fee. There will be a \$25.00 fee for returned checks.

Fees: Fee for skater's first event is \$50. If entering additional events, the additional fee is \$20.00 per event. Per U.S. Figure Skating rules, there are NO REFUNDS (including medical circumstances) after the registration closing date.

Admission and Event Programs: There is no charge for spectator admission at the Southport Spring Classic. One event program is included in registration fee. Additional Programs may be available for purchase.

Registration: Skaters should check in at least one hour prior to their first event. Events may run ahead at the discretion of the Referee. Please plan to check in with the rink monitor at least 45 minutes prior to your scheduled event start time(s).

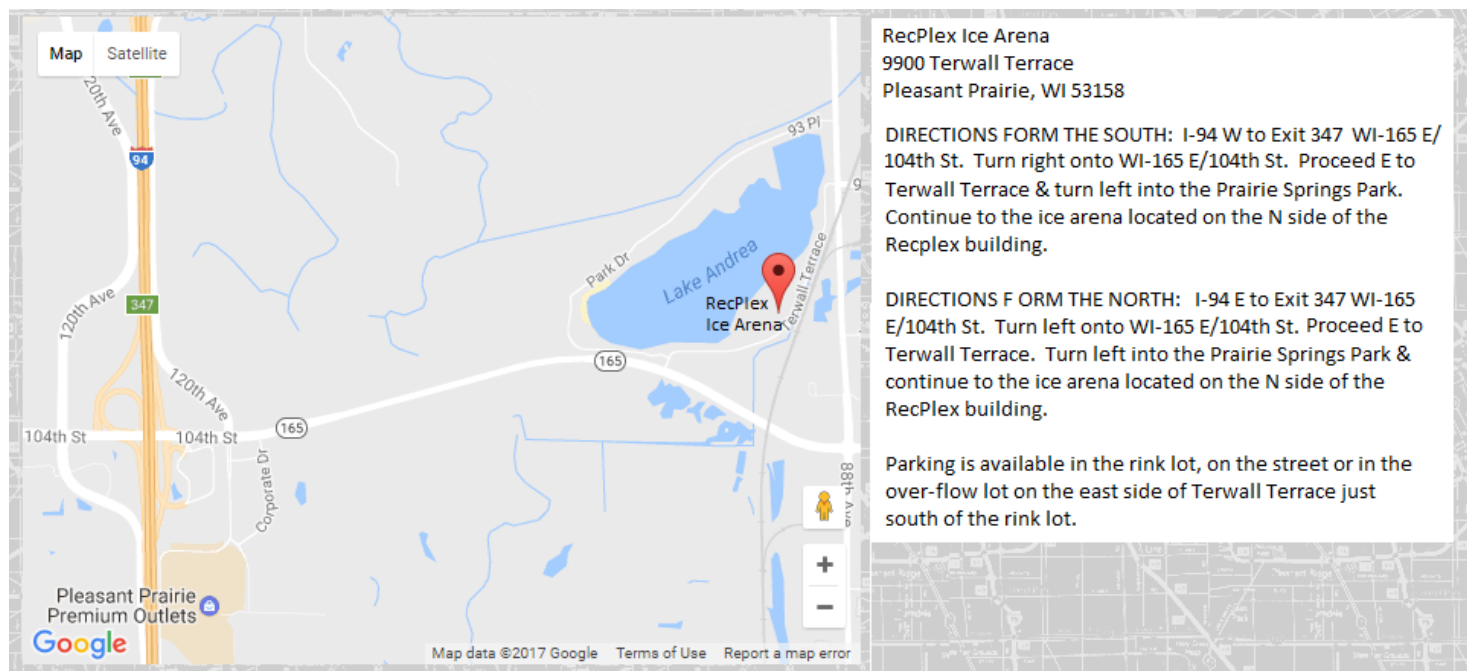
Practice ice: Practice ice, if any, will be available the morning of the competition and will be sold on a first-come, first-served basis through RecPlex Ice Arena.

Awards: All participants will receive an award immediately following the posting of the event results.

Music: Competitor music must be on a CD (CD-R format) with the Skater's Name and event information clearly labeled - no iPhone/iPod. Competitor music is turned in at the time of registration and a back-up CD should be readily available in case of a disc malfunction. Music must be picked up following your freeskate event. Forgotten CDs will not be saved or mailed.

Video & Action Photography: Action photography will be available through Kr Photogs, and DVDs will be available through Star Productions.

Inquiries: Please contact Liza Glore 773-896-8657 or email liza_glore@yahoo.com Competition updates will be posted at www.southportskatingclub.org



Hotels: Numerous hotels are located just minutes away from the RecPlex Ice Arena offering affordable to luxury accommodations:

- Radisson Pleasant Prairie
- Holiday Inn Express
- Hampton Inn

Make it a Mini Family Vacation! Stay over & take advantage of all the great sight-seeing, dining & shopping opportunities the Pleasant Prairie/Kenosha area has to offer!

9th Annual U.S. Figure Skating Illinois Learn To Skate USA Series July 1, 2016- June 30, 2017



2017 Illinois Learn To Skate USA Series Mission Statement

“To provide a fun and positive experience that will instill a lifelong love of skating”

During the season, skaters will have the chance to compete at different competitions and earn points for a final standing. An awards ceremony will take place where the TOP 3 skaters from each level for compulsory and free skate will be awarded a medal. You need not be present at the season end ceremony to receive your award. The final award announcement will be emailed to all qualifying skaters on July 18, 2017 for the location, date, and time of ceremony.

Series Point System

The Free Skate/Program with Music events and the Compulsory/Elements events of each of the Series Competitions will be eligible for accumulating points.

Each event will have a maximum of 6 skaters. The system for scoring points for the final award will be as follows:

Place	Points
1	6
2	5
3	4
4	3
5	2
6	1

If an event has 2-6 skaters, points are awarded as if there were six skaters in the group. If there is only one skater in the group, he or she will be awarded three points. If last-minute changes cause groups to become larger than six skaters, then all skaters finishing lower than sixth will receive one point.

At the end of the Series, if all scores are tied, the tie will not be broken. Points are accumulated for Compulsory and Free Skate events separately.

The following events will be offered:

July 1, 2016- August 31, 2016

Snowplow Sam
Basic 1 through Basic 8
Free skate 1 through Free Skate 6,
Introductory Levels: Beginner through No Test
Pre-Preliminary Test Track through Preliminary Test Track
Pre-Preliminary Well Balanced through Preliminary Well Balanced

September 1, 2016- June 30, 2017

Snowplow Sam
Basic 1 through Basic 6
Pre-Free skate, Free skate 1 through Free Skate 6
Introductory Levels: Beginner through No Test
Pre-Preliminary Test Track through Preliminary Test Track
Pre-Preliminary Well Balanced through Preliminary Well Balanced

Skaters moving to the next level during the Series will take their points with them. If a skater moves up a level for at least two competitions, they will receive an additional 3 points as long as they do not move back down a level at any time during the series. You can earn the bonus points only once per series. Check Skating council website: <http://skatingcouncilofillinois.org> for updated points. Contact: Brigitte Roquet: brigitteroquet811@gmail.com

Chicago Basic Skills Challenge
July 10, 2016
Robert Crown, Evanston, IL
Shannon Lamaster: slamaster@cityofevanston.org

Arctic Heatwave
July 16, 2016
Artic Ice Arena, Orland Park, IL
Deb Swanson: kramerswanson@att.net

DuPage Open
August 7, 2016
DuPage FSC, Vernon Hills, IL
Jan Serafine: sk8judgj@aol.com

Summer's Last Hurrah
August 13, 2016
Pepsi Ice Center, Bloomington, IL
Lindsay Danner: ldanner@cityblm.org

Rocket Ice Classic
August 21, 2016
Rocket Ice Arena, Bolingbrook, IL
Michelle Tepkasetkul Martineau: michelle@rocketice.com

Skate the Lake
August 26-28, 2016
Cutting Edge FSC, Pleasant Prairie, WI
Joseph Zons: joezons@gmail.com

2016 Springfield Skating Invitational
September 17, 2016
The Nelson Center, Springfield, IL
Lori Hedges: lhedges@sps186.org

7th Annual Kankakee Valley Open
October 9, 2016
Ice Valley Centre, Kankakee, IL
Angela Tousignant: atousignant@kvpd.com

Great Pumpkin Blast
October 29, 2016
All Seasons Ice Rinks, Naperville, IL
Vicki Revere: skateallseasons@gmail.com

Snowflake Classic
October 30, 2016
Southwest Ice Arena, Crestwood, IL
May Wiza: mayfsc@aol.com

13th Annual Cranberry Classic
November 6, 2016
Rockford SC, Loves Park, IL
Patty Pifer: rpifer0347@comcast.net

Autumn Classic
November 12-13, 2016
Ice Plex: Pleasant Prairie, WI
Katie Kerley: kkerley@plprairiewi.com

North Shore Winter Classic
December 3-4, 2016
Centennial Ice Arena, Highland Park, IL
Inga Fedorova: ifedorova@pdhp.org

Winter Blizzard
January 14-15, 2017
Skokie Skatium, Skokie, IL
Kerry Murphy: KMMurphy@skokieparks.org

H-F Basic Skills
February 12, 2017
Homewood Flossmoor Ice Arena, Homewood, IL
Deb Swanson: kramerswanson@att.net

The Freeze
February 17-18, 2017
Glenview Ice Center, Glenview, IL
Dorie Cascio: dorie.cascio@glenviewparks.org

17th Annual Wagon Wheel Basic Skills
TBA
Crystal Ice House, Crystal Lake, IL
Lanny Nelson: Lannyww@sbcglobal.net

12th Annual Shamrock Open
March 5, 2017
Rockford Skating Club, Loves Park, IL
Patty Pifer: rpifer0347@comcast.net

Greater Chicagoland Basic Skills Championships
March 18-19, 2017
Chicago FSC, All Seasons Ice Arena, Naperville, IL
Kerry Murphy: KMMurphy@skokieparks.org

Riverbend Spring Classic
TBA
East Alton Skating Academy, East Alton, IL
Kathryn McKeon: krhsk8@gmail.com

6th Annual Southport Spring Classic
April 8, 2017
Southport Skating Club, RecPlex Ice Arena Pleasant Prairie, WI
Elaine Johnson: elainejohnson67@sbcglobal.net

Heart of Illinois Basic Skills
TBA
Heart of Illinois Skating Club, Peoria IL
Amy Barney: abarneycpa@yahoo.com

Oak Lawn Basic Skills
May 21, 2017
Oak Lawn Ice Arena, Oak Lawn, IL
Deb Swanson: kramerswanson@att.net

Quad Cities Championships
June 9-11, 2017
FSC of Quad Cities, Davenport, IA
Sue Schwaegler: SDSCHWAEG@aol.com

2017 Southport Summer Classic
June 15-17, 2017
Southport SC, Rec Plex Ice Arena: Pleasant Prairie, WI
Val Berger: Valarie.L.Berger@gmail.com

Contact: Brigitte Roquet: brigitteroquet811@gmail.com
Illinois Learn to Skate USA Series Director



EVENT: Basic Elements: SNOWPLOW SAM – BASIC 6

Format: Each skater will perform each element in the order listed below (no excessive connecting steps).

- To be skated on 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:00 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:00 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:00 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left



Southport Spring Classic Compete USA Competition

EVENT: Basic Program: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-foot or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left



Southport Spring Classic Compete USA Competition

EVENT: Intro to Free Skate – Free Skate 6 Compulsory

Format: Simple program form, using a limited number of connecting steps. Skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Intro to Free Skate	1:15 max.	<ul style="list-style-type: none"> • One outside and one inside moving three turn • Lunge rising up to forward stroking position • Tap toe • Stand still waltz jump
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Backward outside three-turns, right and left • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop • Half flip jump
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Backward inside three-turns, right and left • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, clockwise and counterclockwise • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half loop jump • Flip jump
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz jump-loop jump combination • Lutz jump
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> • Forward power pulls, right and left • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump



Southport Spring Classic Compete USA Competition

EVENT: Intro to Free Skate – Free Skate 6 Program

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Intro to Free Skate	1:40 max.	<ul style="list-style-type: none"> • One outside and one inside moving three turn • Lunge rising up to forward stroking position • Tap toe • Stand still waltz jump
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum 3 revolutions) • Mazurka • Waltz jump
Free Skate 1	1:40 max	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop jump • Half flip jump
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:40 max	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half Loop jump • Flip jump
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz-loop jump combination • Lutz jump
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump



Southport Spring Classic Compete USA Competition

EVENT: Introductory Levels Compulsory

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none">• Waltz jump• ½ jump of choice• Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional)• Forward or backward spiral
High Beginner	1:15 max.	<ul style="list-style-type: none">• Toe loop jump• Salchow jump• Forward scratch spin - minimum three revolutions• Forward or backward spiral



EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests



Southport Spring Classic

Compete USA Competition

EVENT: COMPULSORY MOVES

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none">• Loop jump• Jump combination to include a toe loop (may not use a loop or Axel)• Solo spin - sit <u>or</u> camel spin - minimum three revolutions• Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none">• Toe Loop jump• Jump combination: single/single (no Axel)• Sit spin or camel spin - minimum three revolutions• Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none">• Lutz jump• Jump combination: single/single (may include Axel)• Back upright spin - minimum three revolutions• Forward inside spiral

EVENT: WELL BALANCED PROGRAM FREE SKATE

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 Maximum	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> • Single jumps, with the exception of the single Axel, are allowed • No single Axels, double jumps or triple jumps • Maximum of 2 jump combinations or sequences • Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted • Jump sequences limited to a maximum of 3 single jumps <p>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination</p>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a fly • Minimum 3 revs. <p>Spins must be of a different character (For definition see rule 4103E)</p>	<p>Step sequence*</p> <p>Must use one-half the ice surface</p> <p>Moves in the field and spiral sequences are permitted but will not be counted as elements.</p> <p>Jumps may be included in the step sequence</p>
Pre-Preliminary	1:40 Maximum Vocal music permitted	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> • All single jumps, including single Axel, allowed • No double, triple or quadruple jumps allowed • Axel may be repeated once as a solo jump, as part of a jump combination or jump sequence. (maximum of 2 single Axels) • Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max. 2 jump combinations or sequences • Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 3 jumps is permitted. • Jump sequences limited to a maximum of 3 single jumps • ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>
Preliminary	1:40 Maximum Vocal music permitted	<p>Max. 5 jump elements:</p> <ul style="list-style-type: none"> • One must be an Axel or Waltz-jump type jump • All single jumps, including single Axel, allowed. Only 2 different jumps may be attempted (limited to double Salchow, double toe loop and double loop) • Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed • An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of jump combinations or jump sequences • Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Maximum 2 jump combinations or sequences • Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted. • Jump sequences limited to a maximum of 3 single or double jumps ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>



EVENT: Test Track Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 max.	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test.
Preliminary 1:40 max..	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels) • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.



Southport Spring Classic Compete USA Competition

INTERPRETIVE PROGRAM:

Competition Format

The Organizing Committee will pre-select and edit musical choices appropriate for these events. During the warm-up, skaters will hear the selection of music twice. Following the warm-up, all skaters except for the first skater will be escorted to a soundproof locker room or another area of the arena. The first skater will hear the music one more time and then perform a program to the music. As each skater performs, the next skater in line will be allowed to hear the music for the third time before they perform to the music. The listening skater will not be allowed to view the performing skater.

Levels: Levels will be broken by ability with ages divided appropriately.

Judging Rules: Skaters are judged on originality, pattern, technical (the ability to include jumps and spins) and music interpretation/expression.

Spins and jumps performed must be appropriate to competition level.

Time/Music Duration: Pre-Free Skate - No Test: 1:00 Max
Pre-Preliminary - Preliminary: 1:00 Max

Coaching: There is to be no instruction allowed during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.

EVENT: Spins Challenge

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
High Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
No Test	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
Pre – Preliminary	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright back-scratch spin (3) • Sit spin (3)
Preliminary	1:30 max.	<ul style="list-style-type: none"> • Forward scratch to back scratch spin (3) • Combination spin with no change of foot (4) • Sit spin (3)

EVENT: Jumps Challenge

General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. ½ flip or ½ Lutz 3. Single Salchow
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – Waltz jump-toe loop
No Test	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)



RULES: SINGLES COMPETITION

Badge Program

Badge 1

Stand unassisted for 5 seconds
Fall and stand up unassisted
Knee dip standing still unassisted
March forward 10 steps assisted

Badge 2

March forward 10 steps unassisted
Swizzles, standing still (3 repetitions)
Backward wiggle or march assisted
2-foot glide forward for distance at least length of body

Badge 3

Backward wiggle or march
5 forward swizzles covering at least 10 feet
Forward skating across the rink
Forward gliding dip covering at least length of body

Badge 4

Backward 2-foot glide covering at least length of body
2-foot jump in place
1-foot snowplow stop (left or right)
Forward 1-foot glide covering at least length of body (left and right)

Badge 5

Forward stroking across the rink
5 backward swizzles covering at least 10 feet
Forward 2-foot curves left and right across the rink
2-foot turn front-to-back, on the spot

Badge 6

Gliding forward-to-backward 2-foot turn
5 consecutive forward 1-foot swizzles on circle (left and right)
Backward 1-foot glide length of body (left and right)
Forward pivot

Badge 7

Backward stroking across the rink
Gliding backward-to-forward 2-foot turn
T-Stop left or right
Forward 2-foot turn on a circle (left and right)

Badge 8

5 consecutive forward crossovers (left and right)
Forward outside edge (left and right)
5 consecutive backward 1-foot swizzles on a circle (left and right)
2-foot spin



Badge 9

Forward outside 3-turn (left and right)
Forward inside edge (left and right)
Forward lunge or shoot the duck, at any depth
Bunny hop

Badge 10

Forward inside 3-turn (left and right)
5 consecutive backward crossovers (left and right)
Hockey stop
Forward spiral 3 times length of body

Badge 11

Consecutive forward outside edges (minimum 2 on each foot)
Consecutive forward inside edges (minimum 2 on each foot)
Forward inside Mohawk (left and right)
Consecutive backward outside edges (minimum 2 on each foot)
Consecutive backward inside edges (minimum 2 on each foot)

Badge 12

Waltz jump
1-foot spin (minimum of 3 revolutions)
Forward crossover, inside Mohawk, backward crossover, step forward (step sequence should be repeated clockwise and counter clockwise)
Combination of three moves chosen from badges 9 – 12

Level I = Badges 1 – 5

Level II = Badges 1 – 9

Level III = Badges 1 – 12

Level IV, V, VI = Badges 1 – 12 and Footwork and difficult jumps and spins and spirals

REFERENCE; Figure Skating Coaching Guide resources.specialolympics.org



Level I Eligibility: A skater competing in Level I must be able to complete the skills required in Badges 1-5 but no higher.

Level I Compulsory Element: Skaters shall skate all of the following elements in isolation. After all skaters have completed one element, the next element will be performed. Each skater has two opportunities to perform the elements.

Forward swizzles for a distance of 10 meters.

Backward swizzles for a distance of 10 meters.

One-foot forward snowplow stop (left or right).

Level I Freestyle Program

Skater may start program at any spot on ice surface.

Judging and timing will begin when skater commences to skate.

This is a Beginning Freestyle program. A well balanced program with elements selected from Badges 1-5 with emphasis on balance, glide and beginning moves done well that includes a selection of the following elements only and max.

1 jump (2-foot jump in place or movement) is allowed:

Forward march or stroking

Backward wiggle or march

Forward swizzles

Backward swizzles

Forward two-foot glide

Backward two-foot glide

Forward gliding dip

Backward gliding dip

Forward one-foot glide left and right (length of the body)

Two-foot jump in place or moving

One-foot forward snowplow stop (left or right)

Forward two-foot curves left and right

Two-foot turn front to back on the spot

The skills may be performed in any order.

The skater is not required to perform a set number of skills, however, the skater will be judged on the quality of the performance and the content.

The program must be performed to instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music.

The program will not exceed a time limit of one minute, plus or minus ten seconds.

No elements above Badge 5 are to be included in the program.

A mandatory 0.2-point deduction will be made for each added element.



Level II Eligibility: A skater competing in Level II must be able to complete the skills required in Badges 1-9 but no higher.

Level II Compulsory Element: Skaters shall skate the first eight elements in succession. The skater has two opportunities to perform the elements. After completion of the first eight elements the skater will perform the ninth element.

Skater starts at one end of the rink (or on the red goal line).

Skater begins when so instructed by the referee.

Skater skates forward using stroking motion (not swizzles, a 0.2 deduction will be made for swizzles) to the first blue line, or a point approximately one-third the length of the skating area.

At the first blue line (or one-third the length of the ice), skater performs a forward to backward two-foot turn.

Upon completion of the turn, the skater skates backward stroking (not swizzles, a 0.2 deduction will be made for swizzles) to the second blue line or a point approximately two-thirds the length of the skating area.

At second blue line (or two-thirds the length of the ice), skater performs a backward to forward two-foot turn.

Upon completion of the turn, the skater skates forward "using stroke motion" to the finish line (red goal line at the end of the rink).

At the finish line (red line), the skater performs a T-stop.

Forward crossovers around the hockey circles in figure eight pattern. One pattern clockwise and one pattern counterclockwise (with no stop between), minimum of five crossovers per circle.

Level II Freestyle Program

Skater may start program at any spot on ice surface.

Judging and timing will begin when skater commences skating.

This is an Advanced Beginner Freestyle program. A well-balanced program with elements selected from Badges 1-9 with emphasis on Glide and Turns and includes all elements listed in Level I as well as a selection of the following elements only and max. 2 single jumps (2-foot jump in place or movement and Bunny hop) are allowed:

Consecutive forward one-foot swizzles (left foot and right foot)

Consecutive backward one-foot swizzles (left foot and right foot)

Backward one-foot glide length of body (left foot and right foot)

Bunny hop

T-stop left or right

Backward stroking

Two-foot turn gliding forward to a backward

Two-foot turn gliding backwards to forward

Forward pivot

Forward two-foot spin

Forward two-foot turn on a circle (two-foot three-turn) left and right

Forward outside three-turn (left and right)

Consecutive forward crossovers (left and right)

Forward outside edge

Forward inside edge

Forward lunge or Shoot the Duck (at any depth)



Level II Freestyle Program - cont.

The skills may be performed in any order.

The skater is not required to perform a set number of skills, however, the skater will be judged on the quality of the performance and the content.

The program must be performed to the instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music.

The program will not exceed a time limit of one and one-half (1 1/2) minutes, plus or minus ten (10) seconds.

No elements above Badge 9 are to be included in the program. A mandatory 0.2 deduction will be made for each added element.

Level III Eligibility: A skater competing in Level III must be able to complete the skills required in Badges 1-12 but no higher.

Level III Compulsory Element Group: Skaters shall skate all of the following elements in isolation. The skater has two opportunities to perform the elements; the attempt which produces the highest aggregate score from the judges will be used towards the skater's final score, the other score will be discarded.

Skater starts elements at point designated by the referee.

Skater begins elements when so instructed by the referee.

Skater must perform the following skills:

Outside and inside forward edges shall be skated. The skating edges shall be short strokes with correct take-offs from one foot to the other. Four consecutive outside edges and four consecutive inside edges beginning with the right foot and alternating to the left foot shall be skated across the width of the rink.

The skater shall execute a Forward Outside Three Turn on the right foot and a Forward Outside Three Turn on the left foot. This skill must be performed twice. The competitor shall approach, execute, and exit each Three Turn on one skate. The skate which the Three Turn is to be executed upon shall be the only skate to touch the ice one meter prior to, during, and one meter after the execution of each Three Turn.

The skater shall execute a right forward inside edge to left backward inside edge open Mohawk. The free leg should be extended before and after the turn.



Level III Freestyle Program

Skater may start program at any spot on ice surface.

Judging and timing will begin when skater commences skating.

This is an Intermediate Level Freestyle program. A well-balanced program with elements selected from Badges 1-12 with emphasis on Flow, Carriage and a slightly more advance skill level that includes all elements listed in Level I and Level II as well as a selection of the following elements only and a max. of 3 single jumps (2-foot jump in place or movement, Bunny hop, Waltz jump, Salchow and Toe Loop):

- Waltz jump
- Forward spiral
- Backward spiral
- One foot spin (minimum of three revolutions in the upright position only)
- Consecutive backwards crossovers (left and right)
- Consecutive forward outside edges
- Consecutive forward inside edges
- Consecutive backwards outside edges
- Consecutive backwards inside edges
- Forward inside three-turn (left and right)
- Forward inside Mohawk
- Simpler footwork (Mohawk step sequence, Waltz three-step sequence, etc.)
- Field moves
- Salchow
- Toe Loop
- Hockey Stop

The skills may be performed in any order.

The skater is not required to perform a set number of skills, however, the skater will be judged on the quality of the performance and the content.

The program must be performed to instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music.

The program will not exceed a time limit of two (2) minutes, plus or minus (10) seconds.

Any spin beyond a one-foot spin or jumps other than those listed above will receive a mandatory 0.2 deduction.

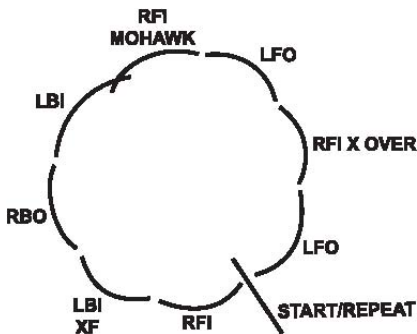


Level IV

Level IV Compulsory Element Group

Outside and inside backward edges shall be skated. The skating edges shall be short strokes with correct take-offs from one foot to the other. Four consecutive outside edges and four consecutive inside edges beginning with the right foot and alternating to the left foot shall be skated across the width of the rink.

The following elements shall be performed in sequence in a circular pattern.

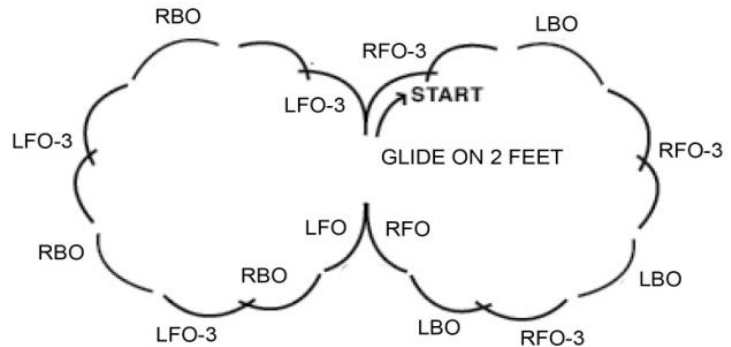


- Left forward outside edge
 - Right forward inside edge crossover
 - Left forward outside edge
 - Right forward inside Mohawk
 - Left back inside edge
 - Right back outside edge
 - Left back inside crossover
 - Right forward inside edge
- Step sequence must be repeated two times and performed left and right.

Waltz three step sequence: Performed in a figure eight pattern.

A two-step introduction may be added.

- Right forward outside three turn
 - Left back outside edge
 - Right forward outside three turn
 - Left back outside edge
 - Right forward outside three turn
 - Left backward outside edge
 - Step forward to RFO edge
 - Glide on two feet back to center
 - Left forward outside three turn
 - Right back outside edge
 - Left forward outside three turn
 - Right back outside edge
 - Left forward outside three turn
 - Right back outside edge
 - Step forward to LFO edge
 - Glide on two feet back to center
- A minimum of three, three-turn/back edge sequence per circle must be performed.





Level IV Freestyle Program

Skater may start program at any sport on skating surface.
Judging and timing will begin when skater commences skating.

This is a more Advanced Level Freestyle program. A well-balanced program of free skating elements with emphasis on spins, jumps and footwork that includes all elements listed in Level I, Level II and Level III as well as a selection of the following elements only and max. 4 single jumps with half rotation and one combination jump (Salchow/Toe Loop) and only two spins are allowed.

- Salchow
- Toe loop
- Loop jump
- 1/2 revolution jumps
- One foot solo spin with only one position – no change of foot (solo camel, solo sit spin, solo lay back, solo upright)
- Upright back spin – any entry allowed
- Combination jump Salchow/Toe loop

A mandatory 0.2 deduction will occur for any additional elements (i.e. full rotation jumps or change of foot spins) other than those listed.

The program must be performed to instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music.

The program will be two minutes, plus or minus ten seconds.



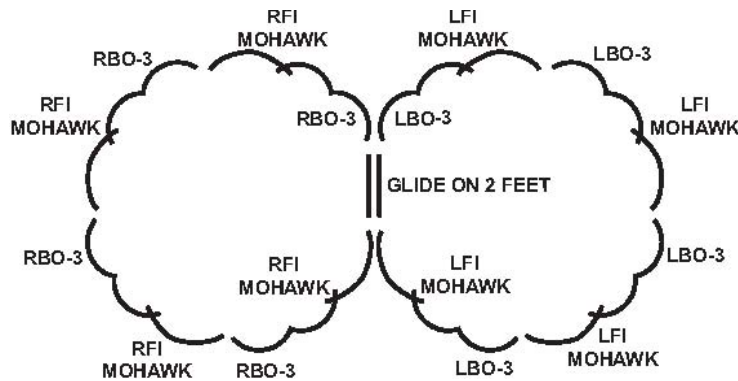
Level V

Level V Compulsory Element Group

Element 1. and 2. will be performed in a figure eight pattern.

Glide on two feet into left backward outside three turn into left forward inside Mohawk repeat to complete first half of figure eight.

Glide on two feet into right backward outside three turn into right forward inside Mohawk repeat to complete second half of figure eight.

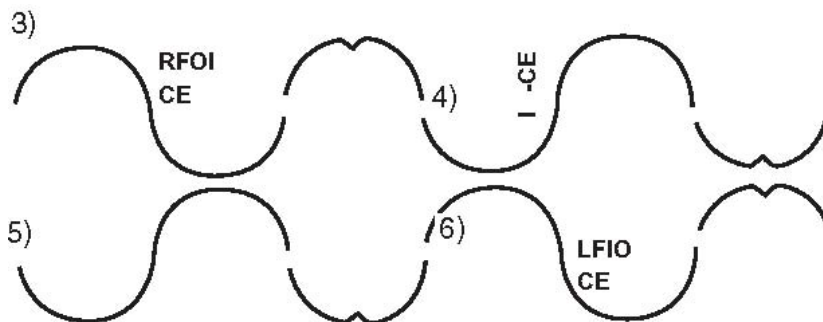


Element 3 and 4 will be performed down the length of the rink, in sequence. A maximum of four introductory steps may be used.

Right forward outside to inside change of edge into left forward inside three turn.
Right forward inside to outside change edge into left forward outside three turn.

Element 5. and 6. will be performed down the length of the rink, in sequence. A maximum of four introductory steps may be used.

Left forward outside to inside change edge into right forward inside three turn.
Left forward inside to outside change edge into right forward outside three turn.





Level V Freestyle Program

Skater may start program at any spot on skating surface.
Judging and timing will begin when skater commences skating.

This is an Advanced Freestyle program. A well-balanced program of free skating elements with emphasis placed on spin, spin combinations, advanced jumps, jump combinations, footwork that includes all elements listed in Level I, Level II, Level II and Level IV as well as a selection of the following elements only and max. five single jumps and two combination jumps (Salchow/Toe loop and Waltz jump/Toe loop) are allowed – jumps can be done with full rotation.

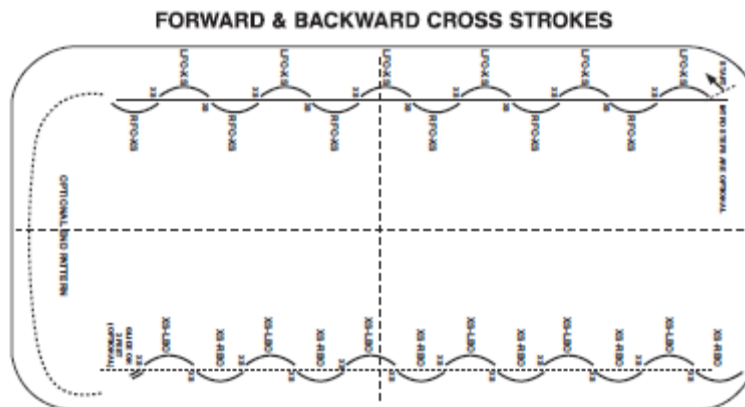
- Single rotation jumps
- Single rotation combination jumps
- Change of foot spins
- Change of position spins

A mandatory 0.2 will occur for any additional elements (i.e. axle or multi-rotation jumps, flying spins). The program must be performed to instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music. The program will be two and one-half minutes, plus or minus ten seconds.

Level VI

Level VI Compulsory Element Group

Forward cross-strokes down the entire length of the rink. Backward cross-strokes down the entire length of the rink. Introduction steps are optional at the beginning of the element and an optional end pattern may be used between the forward and backward cross-strokes.





Level VI Compulsory Element Group - cont.

Brackets:

Right forward outside bracket...push backwards into a left backwards inside bracket stop (closing the circle) left forward outside bracket...push backward into a right back inside bracket stop (closing up circle).

Right forward inside bracket...push backwards into left backwards outside bracket stop (closing up the circle) left forward inside bracket...push backwards into right back outside stop (closing up circle).

FIGURE 1

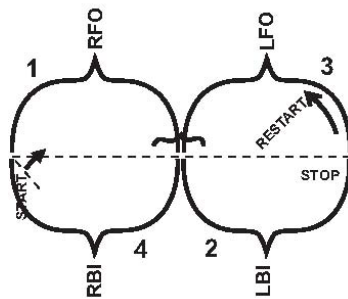
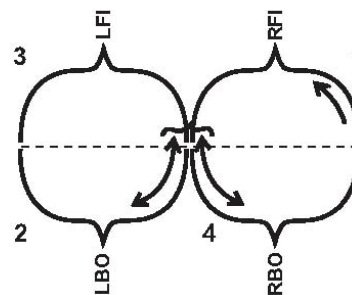


FIGURE 2



Level VI Freestyle Program

Skater may start program at any spot on skating surface.
Judging and timing will begin when skater commences skating.

This is the Most Advanced Freestyle program. A well-balanced program of free skating elements that includes all elements listed in Level I, Level II, Level III, Level IV, and Level V as well as a selection of the following elements (all is allowed):

- Change of foot spins
- Change of position spins
- Flying spins
- Axels
- Double jumps
- Combination jumps

The program must be performed to instrumental music (no vocals). A mandatory 0.2 deduction will be made for vocal music.

The program will be three minutes, plus or minus ten seconds.

The program **MUST** include:

- Straight line/circular or serpentine footwork sequence
- Spiral sequence with a minimum of three changes of foot position



Southport Spring Classic Compete USA Competition

EVENT: THERAPEUTIC SKATING BADGE PROGRAM

Program event for Special Olympics competitors. Music can be used and will be 1:10 max.

Therapeutic 2 – ON ICE

- A. Stand on ice
- B. Fall and stand up
- C. Knee dip in place
- D. March forward 10 steps

Therapeutic 3

- A. Three swizzles standing still
- B. March forward 10 steps
- C. Forward two-foot glide
- D. Backward wiggle and march assisted

Therapeutic 4

- A. Backward wiggle or march
- B. Five forward swizzles
- C. Forward skating
- D. Forward gliding dip

Therapeutic 5

- A. Backward two-foot glide
- B. Two-foot jump in place
- C. One-foot snowplow stop, R or L
- D. Forward one-foot glide

Therapeutic 6

- A. Forward stroking across the rink
- B. Five backward swizzles
- C. forward two-foot curves
- D. Two-foot turn front to back standing still

Therapeutic 7

- A. Gliding forward to backward two-foot turn
- B. Five forward one-foot swizzles, R or L
- C. Backward one-foot glide, R or L
- D. Forward pivot

Therapeutic 8

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- C. T-stop R or L
- D. Forward two-foot turn on a circle, R and L

Therapeutic 9

- A. Forward outside edge on a circle
- B. Forward inside edge on a circle
- C. Five forward crossovers
- D. Five backward half swizzles, R or L

Therapeutic 10

- A. Forward outside three-turn, R and L
- B. Forward lunge or shoot the duck
- C. Back outside edge on a circle, R and L
- D. Back inside edge on a circle, R and L

Therapeutic 11

- A. Forward inside three-turn, R and L
- B. Five backward crossovers, R and L
- C. Hockey stop
- D. Two-foot spin

Therapeutic 12

- A. Two forward outside edges
- B. Two forward inside edges
- C. Forward Mohawk, R and L
- D. Forward spiral

Therapeutic 13

- A. Backward outside edges
- B. Two backward inside edges
- C. Two-foot to one-foot spin
- D. Side toe hop, R or L

Therapeutic 14

- A. One-foot spin
- B. Forward crossover inside Mohawk backward crossover step forward
- C. Backward crossovers to a back outside edge
- D. Waltz jump from a standing or moving position

6th Annual Southport Spring Classic

April 8, 2017

SSC Club Use Only
Postmark Date: _____
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Amount Rec'd: _____
Processing Fee Rec'd: Y N

Competitor Application

COMPETITOR NAME:		(AS OF (3/11/2017) AGE:	SEX: M F	BIRTH DATE:
ADDRESS:	CITY/STATE/ZIPCODE:		HOME PHONE:	
E-MAIL ADDRESS:		CELL PHONE NUMBER:		
HOME U.S. FIGURE SKATING CLUB/LEARN TO SKATE USA PROGRAM:			U.S. FIGURE SKATING/LEARN TO SKATE USA NUMBER:	
NAME OF PRIMARY COACH:			COACH CELL PHONE NUMBER:	
COACH ADDRESS:	CITY:	STATE:	ZIPCODE:	
COACH E-MAIL ADDRESS:		HIGHEST TEST PASSED AS OF MARCH 11, 2017 (Write "N/A" if no tests passed) FS _____ MIF _____ PAIRS _____		

FOLLOWING SIGNATURES ARE REQUIRED

I am an eligible skater under U.S. Figure Skating /Learn to Skate USA rules to enter event(s) in this competition. I agree to abide by the U.S. Figure Skating Code of Conduct.

COMPETITOR: _____ DATE: _____

I have reviewed/approve the entry of this skater in the indicated event(s) & level(s). I am a current U.S. Figure Skating Compliant coach.

PRIMARY COACH: _____ DATE: _____

To the best of my knowledge, this competitor is in good standing with our club, and the information is correct.

CLUB OFFICER: _____ DATE: _____

I agree to assume all risks of injury resulting from, caused by, or connected with the conduct & management of the competition, and to waive & release any and all claims against officials, USFSA, Rink Side Ice Arena, SSC & its officers. **NO REFUNDS (U.S. Figure Skating 2017 Rulebook)**

WAIVER: _____ DATE: _____

Parent/Guardian or Skater 18 yrs. or older

Applications must be postmarked by March 11, 2017

Late entries, if accepted, are subject to \$25.00 LATE FEE

**All competitors must be current *Learn to Skate USA* or *U.S. Figure Skating* members.
If skater is not a current member, please add \$12.00 to register for *Learn to Skate USA*
membership through Southport Skating Club.**

**Schedules will be emailed for those providing an email address and posted online at
www.southportskatingclub.org**

Paper registrations will be assessed an additional \$10.00 processing fee for manual entry.

APPLICATION DEADLINE: March 11, 2017

REGISTRATION CHECKLIST



Southport Spring Classic

Compete USA Competition

BASIC SKILLS: BASIC ELEMENTS (COMPULSORY)

- Snowplow Sam
- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Intro to Free Skate
- Pre-Free Skate
- Free Skate 1
- Free Skate 2
- Free Skate 3
- Free Skate 4
- Free Skate 5
- Free Skate 6

BASIC SKILLS: BASIC PROGRAM (FREESKATE)

- Snowplow Sam
- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Intro to Free Skate
- Pre-Free Skate
- Free Skate 1
- Free Skate 2
- Free Skate 3
- Free Skate 4
- Free Skate 5
- Free Skate 6

INTODUCTORY LEVELS FREE SKATE:

- Beginner
- High Beginner
- No Test

FREE SKATE: WELL-BALANCED

- Pre-Preliminary
- Preliminary

FREESKATE: TEST TRACK

- Pre-preliminary
- Preliminary

SPECIAL OLYMPICS PROGRAM (FREESKATE)

- Level I Badges 1-5
- Level II Badges 1-9
- Level III Badges 1-12
- Level IV Badges 1-12
- Level V Badges 1-12
- Level VI Badges 1-12

SPECIAL OLYMPICS COMPULSORY

- Level I Badges 1-5
- Level II Badges 1-9
- Level III Badges 1-12
- Level IV Badges 1-12
- Level V Badges 1-12
- Level VI Badges 1-12

THERAPEUTIC SKATING BADGE PROGRAM (FREESKATE)

- Therapeutic 1
- Therapeutic 2
- Therapeutic 3
- Therapeutic 4
- Therapeutic 5
- Therapeutic 6
- Therapeutic 7
- Therapeutic 8
- Therapeutic 9
- Therapeutic 10
- Therapeutic 11
- Therapeutic 12
- Therapeutic 13
- Therapeutic 14

INTRODUCTORY LEVELS COMPULSORY:

- Beginner
- High Beginner
- No Test

COMPULSORY MOVES:

- Pre-Preliminary
- Preliminary

SPINS CHALLENGE

- Beginner
- High Beginner
- No Test
- Pre-Preliminary
- Preliminary

JUMPS CHALLENGE

- Beginner
- High Beginner
- No Test
- Pre-Preliminary
- Preliminary

INTERP CHALLENGE

- Pre-Free Skate - No Test
- Pre-Preliminary - Preliminary

Register online via EntryEeze at

www.southportskatingclub.org

If mailing application, please make check payable to SSC and include \$10 processing fee

First Event—\$50	\$50
Additional Events—\$20/event	
Learn To Skate USA Membership (all competitors must be current LTS USA Members)	\$12
Processing Fee for mailed application	\$10 (if mailed)
Late fee if postmarked after March 11, 2017	\$25 (if late)
Total Entry Fee	

Direct any questions to Liza Glore
liza_glore@yahoo.com